



***TERRACE ROD & GUN  
CLUB  
Presents***

***IPSC-Level 1 Club Match  
Sept. 19, 2015***

Saturday, 19 Sep. 2015  
Registration: 8:00 AM  
Shooting Starts: 9:00 AM

Stages 6 - Rounds 152

Match Dir.; Terry Morris

Entry Fee: \$40.00 includes Lunch  
Pre-registration requested

D.V.C.

## WELCOME TO THE TERRACE ROD & GUN CLUB

Level 1 IPSC-Club Match 19 Sep., 2015

### GENERAL NOTES AND RULES:

- RULES PER, CURRENT EDITION OF THE IPSC RULE BOOK
- ADVANCE REGISTRATION IS REQUIRED
- COMPETITORS SHOULD BE BLACK BADGE CERTIFIED
- COMPETITORS WILL BE REQUIRED TO WORK AS CONDITION OF ENTRY
- DRAWINGS ARE NOT TO SCALE BUT MEASUREMENTS ARE CORRECT, ALL TARGETS TO BE IPSC CLASSIC
- STAGE LAYOUT MAY VARY DUE TO RANGE OR WEATHER CONDITIONS
- COMPETITORS MUST WEAR EYE AND EAR PROTECTION
- SAFE AREAS WILL BE DESIGNATED
- NO HANDLING OF AMMO IN SAFE AREA
- LOADS WILL BE CHRONOGRAPHED, EACH COMPETITOR IS RESPONSIBLE FOR HAVING AMMO CHRONOGRAPHED
- PENALTY TARGETS WILL BE WHITE
- NO TARGET ORDER UNLESS SPECIFIED IN THE MATCH COPY
- HIGHEST TWO ROUNDS PER TARGET SCORED, UNLESS OTHERWISE SPECIFIED
- STEEL WILL BE PAINTED BLUE
- SHOOTERS MAY BE SQUADED DEPENDING ON THE NUMBER REGISTERED
- TIMING WILL BE BY ELECTRONIC TIMER, LAST SHOT STOPS THE CLOCK
- ARBITRATION FEE IS \$100.00, PAYABLE IN CASH WITH AN ARBITRATION FORM
- MATCH IS 6 STAGES, 152 ROUNDS 760 POINTS

- REGISTRATION FEE \$40.00 Advance registration requested.

AWARDS CERTIFICATES AS FOLLOWS

- MATCH WINNER OPEN, STANDARD, REVOLVER, PRODUCTION & CLASSIC division, Top Unclassified ; Awards for "B", "C", & "D" class in division determined by entry number. Minimum of three shooters per division for rewards.

- Prize table awarded on double blind draw.

SHOOTERS WILL BE CLASSIFIED AS PER IPSC-BC CLASSIFICATION

- REGISTRATION AT 7:00 a.m. , SHOOTING AT 8:00 a.m.

- ENTRY FEE INCLUDES LUNCH, Breakfast NOT available.

\*\*\* NO ALCOHOLIC BEVERAGES ALLOWED UNTIL SHOOTING IS COMPLETE\*\*\*

INFORMATION CONTACT - Terry Morris 250 635 6983

t.morris@telus.net or terry.trgc@telus.net

Mail entry to: T. Morris, 2504 Kerr St., Terrace BC V8G 2K3

Make cheque payable to: Terrace Rod & Gun Club

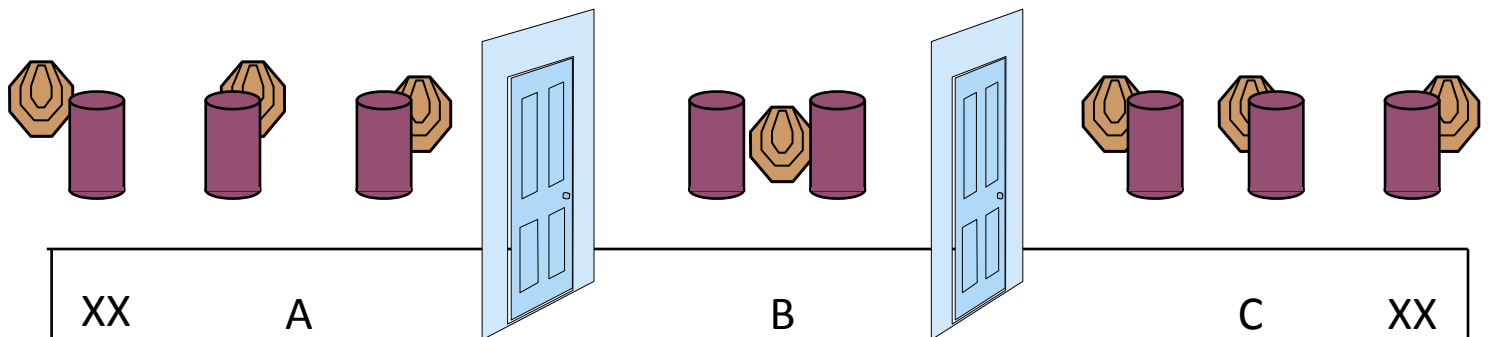
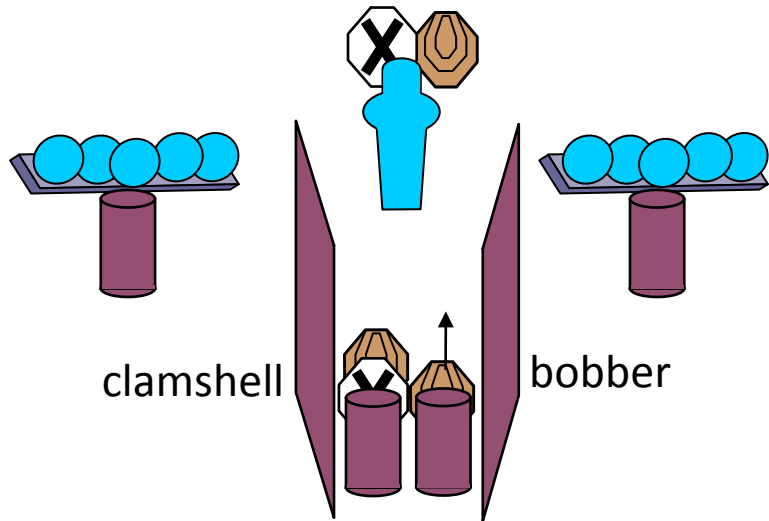
or Send E-Transfer to terry.trgc@telus.net

GOOD SHOOTING - D.V.C.

# Stage 1

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** William deHoog

<p><b>START POSITION:</b> Standing in either corner with toes touching XX's, facing down range, gun loaded and holstered, hands relaxed at sides.</p>	
<p><b>STAGE PROCEDURE</b></p> <p>On signal, engage each target as visible from within area A B or C. PP engages bobber and clamshell.</p>	<p><b>SCORING</b></p> <p><b>SCORING:</b> Comstock, 31 rounds, 155 points</p> <p><b>TARGETS:</b> 10 IPSC, 10 plates, 1PP</p> <p><b>SCORED HITS:</b> Best 2 per IPSC, steel must fall</p> <p><b>START-STOP:</b> Audible - Last shot</p> <p><b>PENALTIES:</b> Procedural. -10 No-shoot hit. -10 Miss. -10</p>



# Stage 2

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** William deHoog

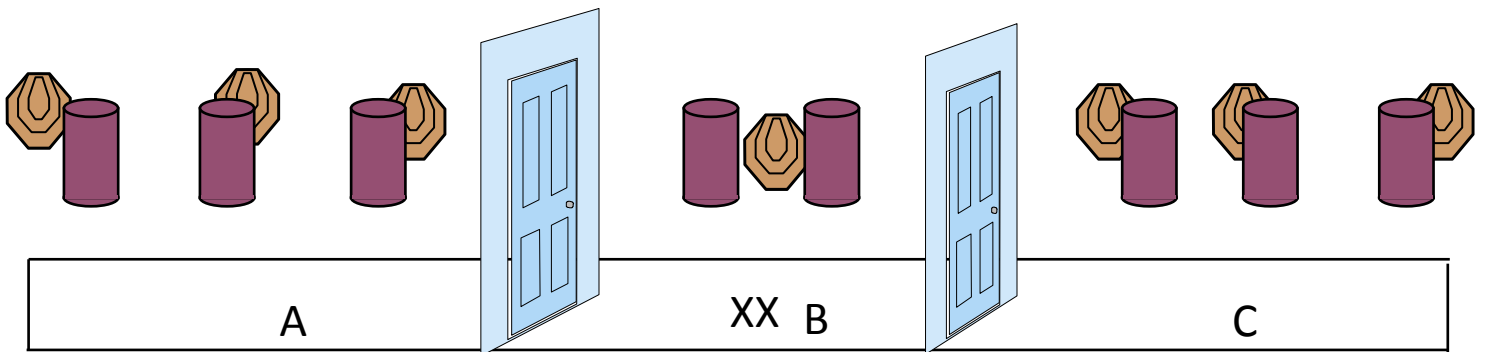
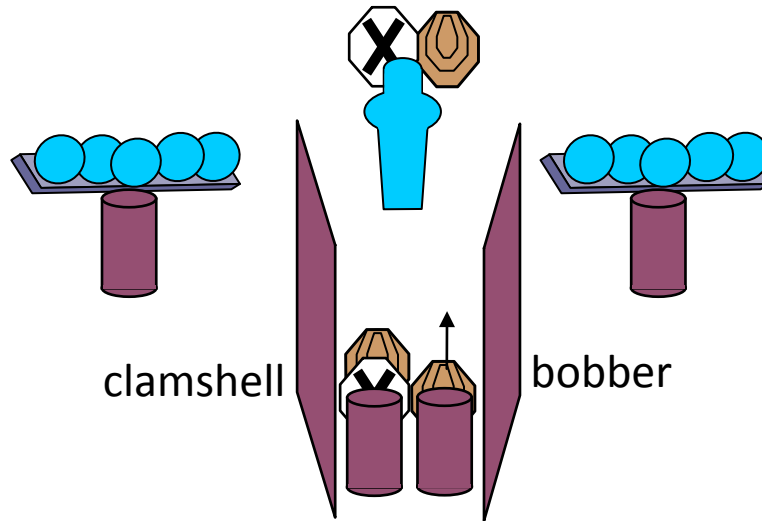
**START POSITION:** Standing in area B with toes touching XX's, facing down range, gun loaded and holstered, hands relaxed at sides.

**STAGE PROCEDURE**

On signal, engage each target as visible from within area A B or C. PP activates clamshell and bobber.

**SCORING**

**SCORING:** Comstock, 31 rounds, 155 points  
**TARGETS:** 10 IPSC, 10 plates, 1PP  
**SCORED HITS:** Best 2 per IPSC, steel must fall  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
 No-shoot hit. -10  
 Miss. -10



# Stage 3

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** William deHoog

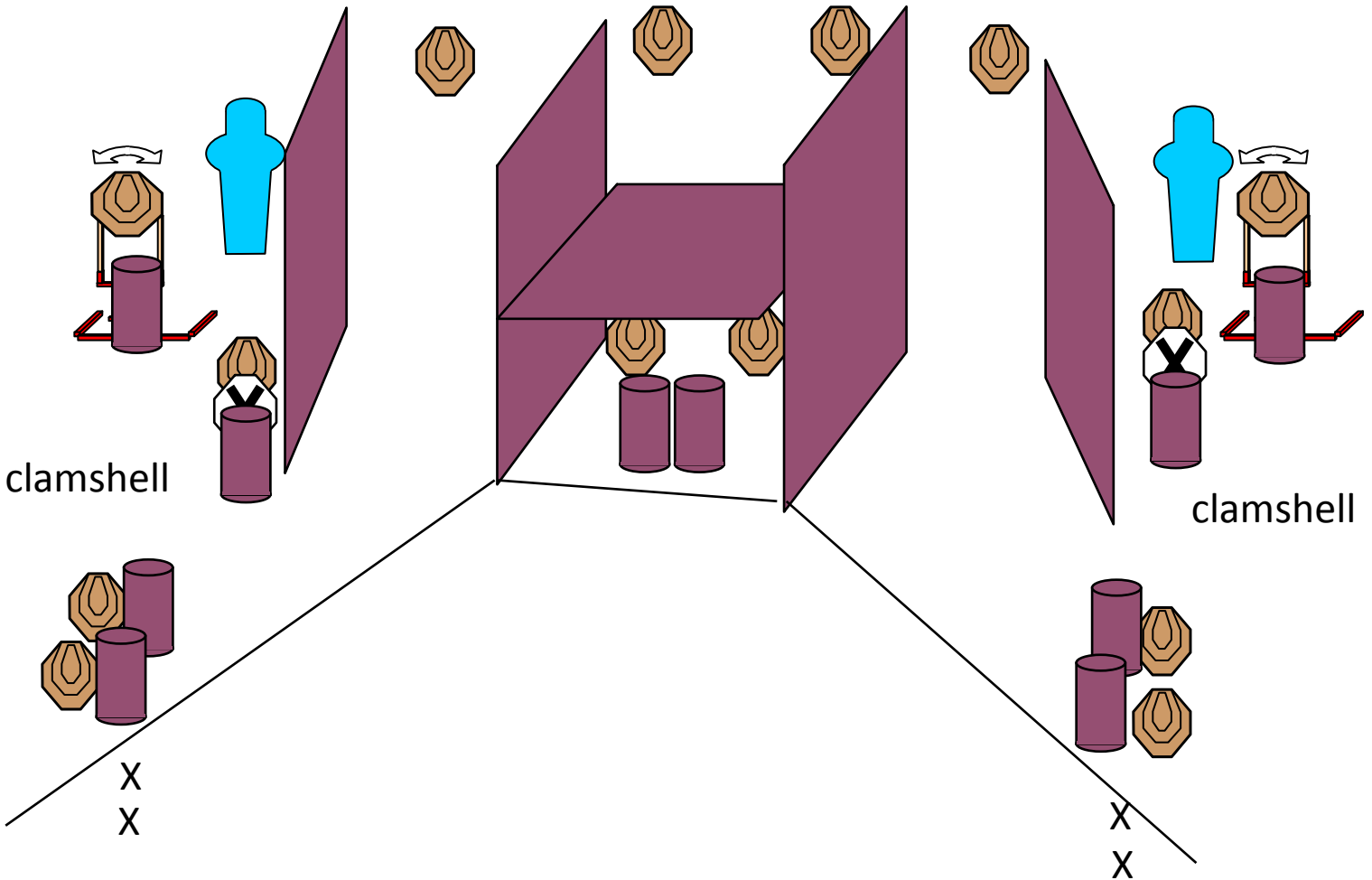
**START POSITION:** Standing on either X's, facing opposite berm, gun loaded and holstered, hands above shoulders.

**STAGE PROCEDURE**

On signal, engage each target as visible. PP's activate clamshells and movers. Movers must be activated before engagement.

**SCORING**

**SCORING:** Comstock, 30 rounds, 150 points  
**TARGETS:** 14 IPSC, 2 PP  
**SCORED HITS:** Best 2 per IPSC, steel must fall  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
 No-shoot hit. -10  
 Miss. -10



# Stage 4

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** William deHoog

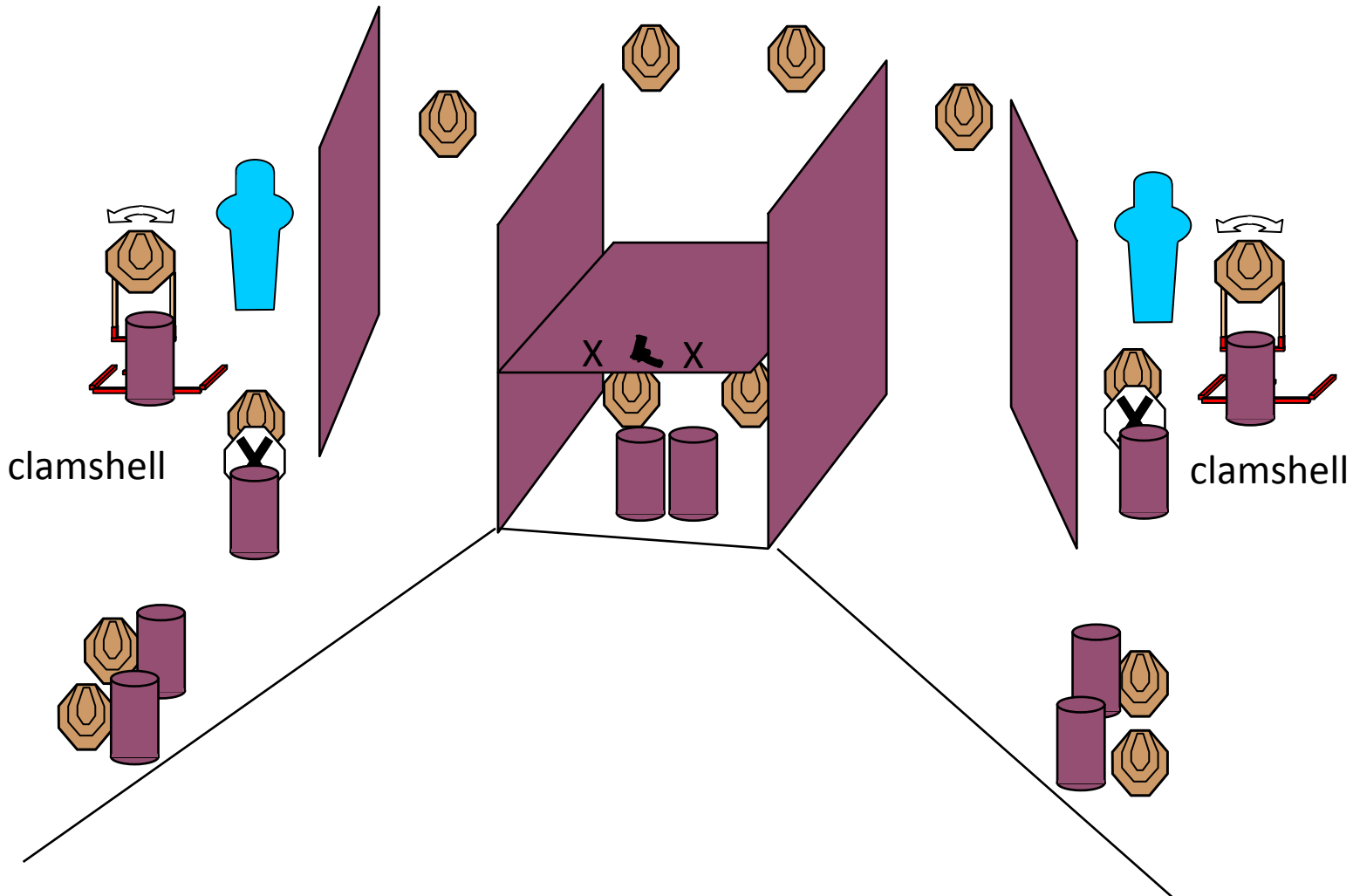
**START POSITION:** Standing in shooting area, hands on deck, gun is unloaded, sitting on deck, slide forward or cylinder closed. Ammo is on your person.

### STAGE PROCEDURE

On signal, engage each target as visible. PP's activate clamshells and movers. Mover must be activated prior to engagement.

### SCORING

**SCORING:** Comstock, 30 rounds, 150 points  
**TARGETS:** 14 IPSC, 2 PP  
**SCORED HITS:** Best 2 per IPSC, steel must fall  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Miss. -10



# Stage 5

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** William deHoog

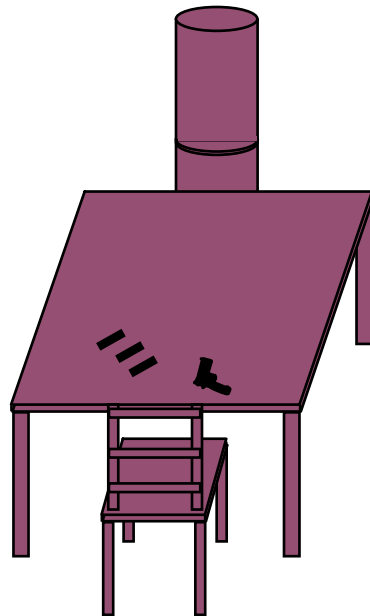
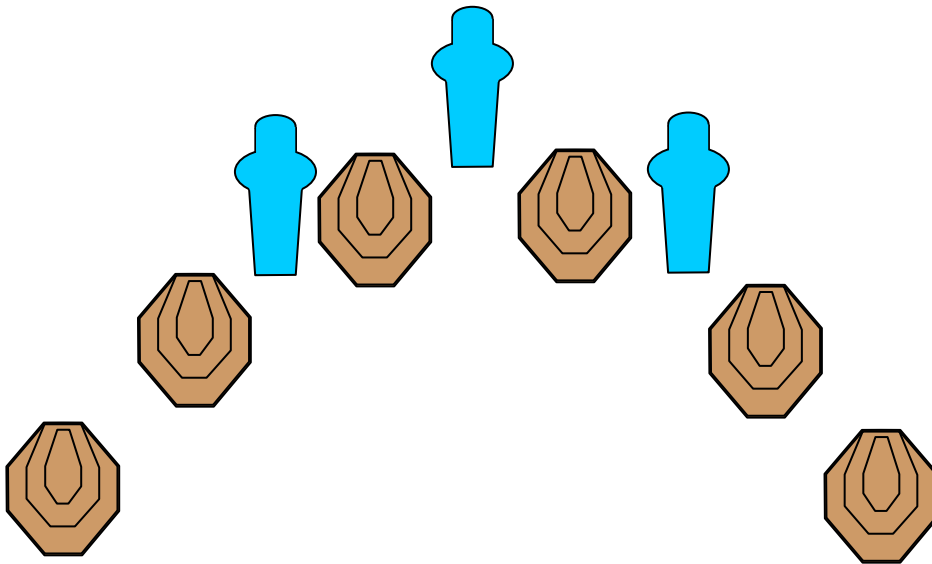
**START POSITION:** Sitting at the table, hands on knees, gun is unloaded on the table, slide and cylinder can be however shooter wants. All ammo to be used is on the table.

### STAGE PROCEDURE

On signal, engage all 6 targets with 1 round each strong hand, reengage targets again with 1 round each weak hand. Steel may be engaged anytime freestyle. Stacking not allowed.

### SCORING

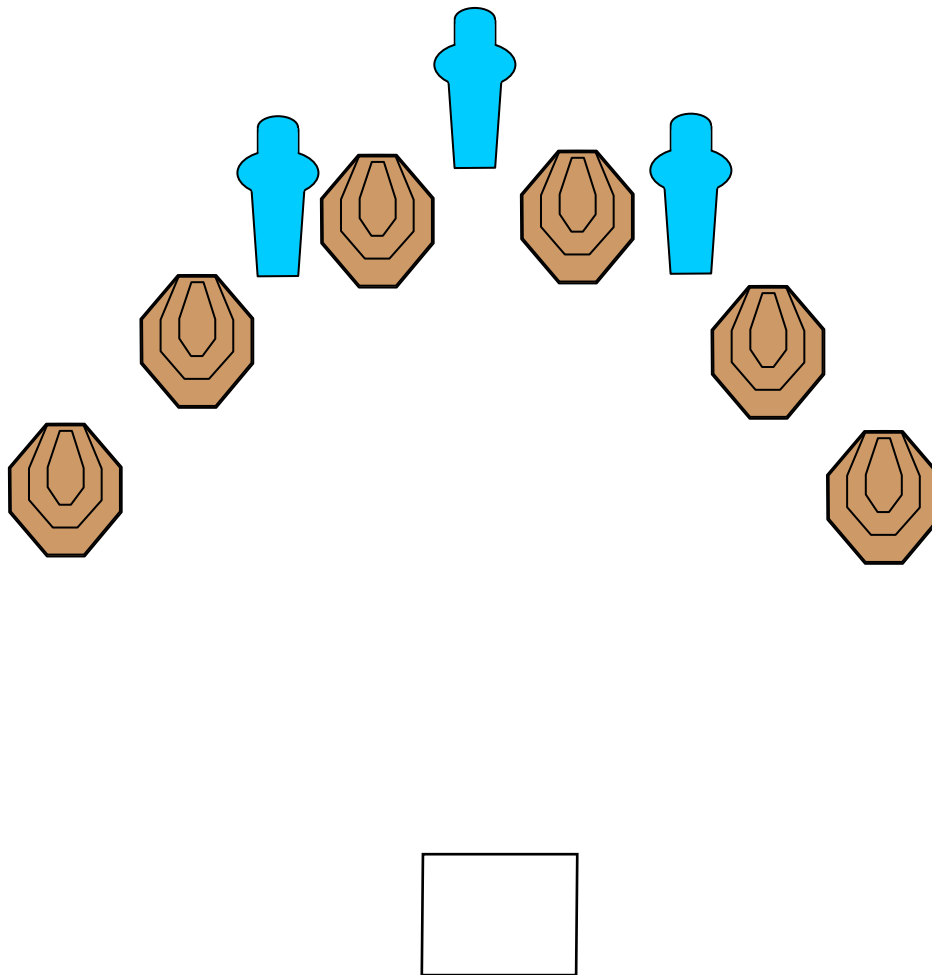
**SCORING:** Comstock, 15 rounds, 75 points  
**TARGETS:** 6 IPSC, 3 PP  
**SCORED HITS:** Best 2 per IPSC, Steel must fall  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10  
No-shoot hit. -10  
Miss. -10



# Stage 6

**RULES:** Practical Shooting Handbook, Latest Edition    **COURSE DESIGNER:** William deHoog

<b>START POSITION:</b> Standing in box, gun loaded and holstered, back to targets, arms crossed on chest and fingers touching opposite shoulder.	
<b>STAGE PROCEDURE</b> On start signal engage targets as visible from within shooting box	<b>SCORING</b> <b>SCORING:</b> Comstock, 15 rounds, 75 points <b>TARGETS:</b> 6 IPSC, 3 PP <b>SCORED HITS:</b> Best 2 per IPSC, Steel must fall <b>START-STOP:</b> Audible - Last shot <b>PENALTIES:</b> Procedural. -10 No-shoot hit. -10 Miss. -10



<b>SETUP NOTES:</b>	<b>RO NOTES:</b>
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